

ROLLING MEADOWS PARK DISTRICT ADULT HOCKEY LEAGUE RULES AND REGULATIONS

The following rules and regulations have been developed with the player's safety and quality of hockey in mind.

The league will function under the rules and guidelines of amateur hockey except as stated herein.

DEFINITION OF DIVISIONS AND ROSTERS

The following divisions are offered.

B- NO RESTRICTIONS

C-Teams may only roster 5 B division players

H- Teams may only roster 5 C division players

ROSTERS

All game participants must be legally rostered, or that game will be forfeited and the team manager will be suspended for two (2) games.

All team players must be entered into PointStreak and provide the scorekeeper with a current RMPD ID before they can play any league game.

Any team not following the leagues payment policies will be suspended from the league and forfeit all payments made to the park district.

Rosters will be frozen at the managers meeting. Additional players can only be added by the league director.

If a team does not have a goalie and both rostered goalies are not available, they may use a non-rostered goalie for 1 game, with prior permission from the league director.

No players may be rostered on two teams in the same division; unless they are given permission from the league director in advance.

Games

All games will consist of three 14 minute stop periods.

Tie games in the league will be decided by a 3 minute running time 4 on 4 sudden death period. If the score is tied after 3 minutes, each team gets 1 point and the game is considered a tie. The winner of the overtime gets 2 points and the loser gets 1 point. If the team has a penalty at the end of regulation then you play 4-3. If the team is shorthanded by 2 players, you start with a 5 on 3 and as the penalty(s) expire, the players immediately return to the ice. At the first stoppage after the penalty(s) have expired you adjust back to the 4 on 3 (if there is still one penalty remaining) or 4 on 4 (if both penalties are expired).

There is no break between the third period and overtime. Goalies should remain in their crease and teams should immediately place 4 skaters on the ice to begin the sudden death period. There are nights where we have 3 games in a row and to ensure that the last game starts on time everyone needs to be aware of this rule.

In the case of a missing scorekeeper, three 20 minute running time periods will be played.

There will be a 5 minute warm-up. If after the 5 minutes, a team does not have 5 players and a goalie on the ice they will be issued a delay of game penalty and an additional 5 minute warm-up will begin.

If after the second 5 minute, a team still does not have 5 players and a goalie on the ice, but the players are signed in and are in the dressing room, officials are advised to have the scorekeeper start the game clock and run it until they have 5 players and a goalie on the ice. If possible we want to allow the teams to play, however, we can not run behind due to teams not being on time. If this occurs, the officials should note the team who was late on the score sheet for review by the league director. If any team is in violation of this rule more than once the league director reserves the right to force them to forfeit.

If a team does not have a goalie they must forfeit. NO EXCEPTIONS!! If during the game, a goalie is injured, the team may play with 6 skaters, while another player is dressed to replace him. If a goalie is ejected from the game by a referee, that team will have to forfeit.

If after the second period a team is winning by 5 goals or more, the clock will be running time.

An electronic score sheet will be used on Pointstreak.com. Managers should check the score sheet for accuracy via the internet.

All players must present their league issued photo ID card to the scorekeeper prior to the start of the game or before they play, should they arrive after the start of the game.

Equipment

Full equipment is required per USA Hockey rules. Shoulder pads are strongly recommended.

All players are required to have identical colored jerseys with numbers on the back.

Additional Discipline

Any player receiving four (4) penalties in one game will be ejected from that game and will receive an additional one (1) game suspension.

A referee may assess any player with a "GFO" misconduct for their behavior at any time. That player will be ejected from the game with no further suspension.

The league director reserves the right to remove any player from the league for behavior that is detrimental to the integrity of the league and the Rolling Meadows Park District. This will be at the discretion of only the league director. No refund will be given.

Protests

Any team wishing to protest a game must provide in writing the basis for the protest and a \$50.00 protest fee which will be forfeited in the event the protest is not upheld.

A referee's call is not a means for protest!!! You cannot protest a judgment call.

Roster Checks

Any team playing with an illegal player once the first period begins will forfeit the game.

Rink Facilities

Locker rooms will be checked after each game by the rink supervisor. If you notice any damage, you must inform the rink supervisor immediately. Alcohol and tobacco are prohibited in our facilities.

No players may enter the ice surface until the resurfacers doors to the rink are closed.

Any damage to the Sports Complex, West Meadows or Hoffman Estates Ice Arena will be assessed to the team manager.

Awards

First and second place finishers will have their team name added to our league trophy.

First and second place teams will get free ice rentals.

Regular season

First place: (2) 1 hour ice rentals

Second Place: (1) 1 hour ice rental

Playoffs

First Place: (2) 1 hour ice rentals

Second Place: (1) 1 hour Ice rental

All league fees must be paid to the park district or you will not receive any free ice rentals.

The league director reserves the right to change any of the policies stated herein without notice.

The league director has the final decision on protests, roster checks, and has the ability to remove a team or player(s) from the league without a refund, should a team or player(s) not follow the league rules or policies.

Revised: 03/25/2011